CREATE YOUR FIRST XGBOOKMAX PAGE FLIP BOOK.

Now we will create our first page flip book using XGBookMax 1.5.
For this tutorial we will use the file contained in the "01_YourFirstFlipBook" folder.

IMPORTANT:

1. make sure you have the latest version of Adobe Extension Manager installed on your computer (If you do not, you can download it from: http://www.adobe.com/exchange/em_download/)

2. make sure your copy of XGBookMax 1.5 is correctly installed in your Extension Manager. (If you are not sure double click on the XGBookMax.mxp file and install it).

Now we can start. Please follow these steps carefully:

1) Open the "01_YourFirstFlipBook" folder. You will find a "page" folder and a content_0.xml file (the "page" folder contains the jpg pages that will make the book. The xml file contains the structure and the attributes of the book and the path to the pages)

2) Start Flash and create a new flash file 8if using Flash CS3 make sure you create a flash file that works with actionscript2 and not actionscript3).

3) Save the Flash file you just created in the "01_YourFirstFlipBook" folder ("myFirstFlipBook.fla" is a good name) together with the "page" folder and the xml file.

4) In Flash, open the Component Panel (Ctrl+F7), find the XGBookMax component and drag it on to the stage. Give it the instance name "book".

3) Resize the component to your liking. (The size of the rectangle you can see on the stage will be the size of a single page.)

4) Now, select the component on the stage and open the Parameters Panel Window (at the bottom of the stage). In the parameter "xmlURL" field enter "Content_0.xml". This tells XGBookMax where to find the xml file containing the book structure and the attributes. We used the xml file prepared for you in the "01_YourFirstFlipBook" folder.

6) Now test the movie (Ctrl+Enter). Please remember that if you want to insert new or different pages you need to edit the xml file. This is just a sample.

Other samples can be found in the "02_SAMPLES" folder included in the "help_XGBookMax" folder.

IMPORTANT: further help and answers to technical questions (with downloadable samples) can be found in the FAQ page on our website: **http://www.wildflip.com/xgbookmax_faq.html**