

# Can easily attach sounds effects by defining them in Flash and exporting them to the xml file:

button rollOver sound, button click sound, and page flip sound.

- **Related xml file structure**

## <note 1> xml file format

Here below is an example of the xml file that contains the XGBookMax structure and all the essential data:

```
<!-- XML structure and essential data for XGBookMax -->
<Root>
  <Book>
    <Page label="Front Page" path="page/page_1.jpg" printPath="page/print_1.jpg"/>
    <Page label="Page 2" path="page/page_2.jpg" printPath="page/print_2.jpg"/>
    <Page label="Page 3" path="page/page_3.jpg"/>
    <Page label="Page 4" path="page/page_4.jpg"/>
  </Book>

  <!-- CONFIGURATION NODES -->
  <!-- E-Book Configuration Node -->
  <Configuration_Book centerShadowVisible="true" bookThick="8" shadowAlpha="40" maxScale="300"
minScale="20" scaleStep="30" canUseKeyboard="false" clickAreaWidth="600" clickAreaHeight="600"
zoomVisibleAreaScale="120"/>

  <!-- Controller Configuration Node -->
  <Configuration_Controller customControlPanel="myControlPanel" customPrintPanel="myPrintPanel"
visiblePolicy="always" themeColor="0x00FF00" positionX="10" positionY="10"/>

  <!-- Slide Show Configuration Node -->
  <Configuration_Slide showSlidePanel="true" themeColor="0x999999" customPlayButton="btn_slide_play"
customStopButton="btn_slide_stop" slideInterval="1" isLooping="true" positionX="20" positionY="80"/>

  <!-- Thumbnail Panel Configuration Node -->
  <Configuration_Thumbnail title="Select Thumb" themeColor="0x999999" customButtons="myButtons"
titleColor="0x0000FF" bgColor="0xFFFFFFFF" borderThick="1" borderColor="0x000000" borderRound="6"
font="Verdana" usingEmbedFont="false" fontSize="12" fontColor="0x000000" bold="true" italic="false"
rollOverScale="120"/>

  <!-- Info Button Configuration Node -->
  <Configuration_Info link="info/info.html" targetWin="_blank"/>

  <!-- Help Button Configuration Node -->
  <Configuration_Help link="mailto:lingostar@daum.net" targetWin="self"/>

  <!-- Sounds Configuration Node -->
  <Configuration_Sound rollOverSound="sndOver" clickSound="sndClick" changeSound="sndChange"/>
</Root>
```

- **Related xml node description**

Node		attributes	
<b>&lt;Configuration_sound&gt;</b>	Can set the properties of the different sounds attached to the E-Book	<b>rollOverSound</b>	Specifies the linkage identifier of the sound clip that is saved in the flash library. It is triggered when you roll over any buttons.
		<b>clickSound</b>	Specifies the linkage identifier of the sound clip that is saved in the flash library. It is triggered when you click on any buttons.
		<b>changeSound</b>	Specifies the linkage identifier of the sound clip that is saved in the flash library. It is triggered when the E-Book page changes.