

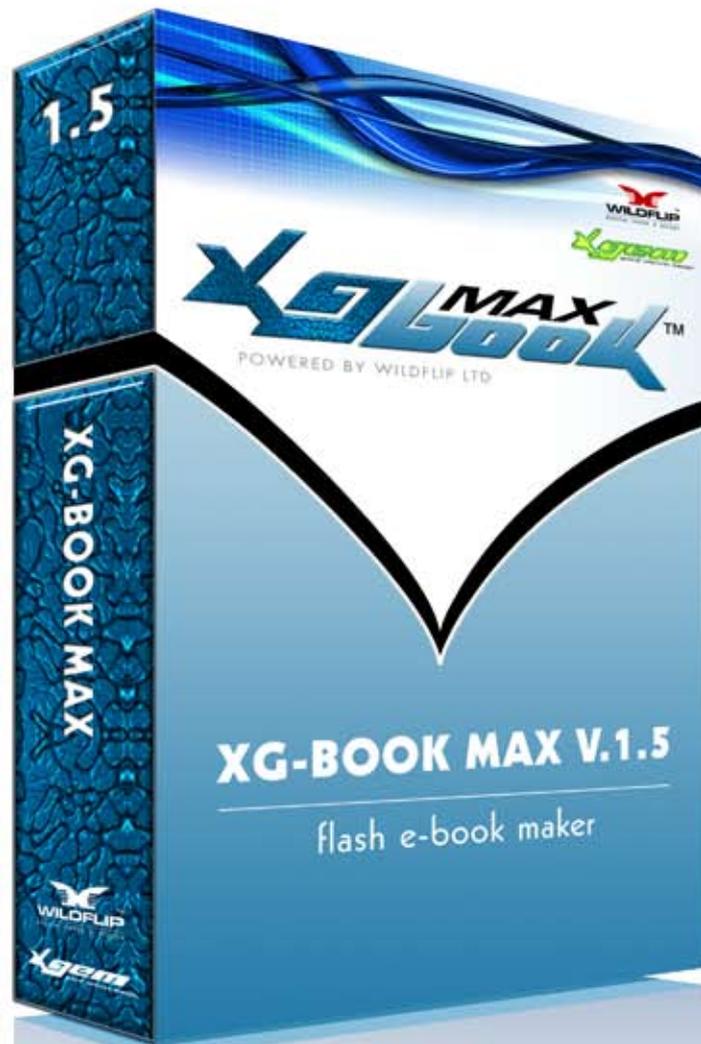


WILDFLIP[®]
DIGITAL PAPER & BOOKS

XGEM
general extension manager

XGBOOK MAX[™]

POWERED BY WILDFLIP LTD



XGEM - general extension manager - 'XGBookMax V. 1.5' - Powered by WILDFLIP Ltd
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PRODUCT NAME	PRODUCT VERSION	OPERATING SYSTEM	FLASH VERSION
XGBookMax (by WildFlip Ltd)	1.5	Win/Mac	7/8/CS3 actionsript 2

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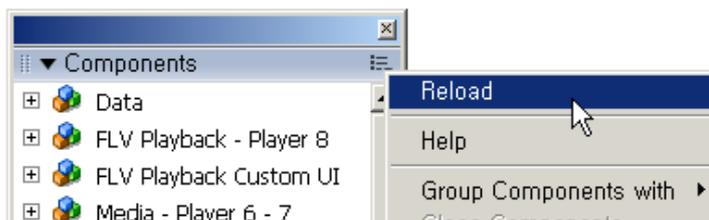
PLEASE CHECK THE "CustomizationManual.pdf" FOR DETAILED INFO ON HOW TO CUSTOMIZE:

 - ControlPanel Customization
 - PrintPanel Customization
 - SlideShowButton Customization
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- **XGBookMax - Insert Video(s)** (page 23)

PLEASE CHECK THE "insertVideo.pdf" FOR DETAILED INFO ON HOW INSERT VIDEOS IN XGBookmax.
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Installation

1. Run the MXP file (XGBookMax.mxp)
2. When the Extension Manager (EM) confirmation window opens, click the “Accept” button. Extension Manager will take care of installing or removing the extensions. You should have EM installed by now. If you do not, you can download it here: http://www.adobe.com/exchange/em_download/
3. **MANUALS AND SAMPLES:** With the MXP Extension you will also find a “help_XGBookMax” folder. Samples and Manuals can be found in here
4. OK, everything is done!! You can now use XGBookMax. We advise to consult the attached samples and study the Manual carefully.



- If you installed the component while Flash was still running, you may need to reload the Component panel by selecting “Reload” in the Components Panel Menu.

Availability (System Requirements)

- Flash MX 2004 /MX Professional 2004
- Flash 8.0 (Actionscript 2)
- Flash 9.0 (Actionscript 2 not Actionscript 3)

XGBookMax has been tested on the following platforms:

- Win/Mac

Features

1. Standard Features [\(click "more info" to view details of each feature in a new pdf file\)](#)

- [\(more info\)](#) • **XML based E-Book maker.**
- [\(more info\)](#) • **Load images and/or SWF files as pages directly from a xml file.**
Do not need to save them in a flash library.
- [\(more info\)](#) • **Controller attached (visible policy-"auto", "always", "never")**
- [\(more info\)](#) • **Book shadow attached. Define Shadow Alpha Channel in the xml file.**
- [\(more info\)](#) • **Book thickness attached to give the feeling of a real book (can turn it on/off and set the thickness - 0 no thickness - 8 max thickness).**
- [\(more info\)](#) • **ComboBox included in the Controller to navigate easily. Define the page label in the xml file and it will appear in the ComboBox. Customizable from the XML file.**
 - **Various Print options available. Check "Special Features" here below.**
- [\(more info\)](#) • **Zoom In, Zoom Out, Zoom 1:1 functions.**
- [\(more info\)](#) • **Define zoom scale in the xml file. Parameters: scaleStep, minScale, maxScale.**
- [\(more info\)](#) • **Defines whether the Center Shadow in the book will be visible or not. (visible policy: "true", "false").**
- [\(more info\)](#) • **In Zoom Mode, move the E-Book around by dragging.**
- [\(more info\)](#) • **Faster page turning when using Controller Buttons, ComboBox or arrows on keyboard.**
- [\(more info\)](#) • **Can easily attach sounds effects by defining them in Flash and exporting them to the xml file: button rollover sound, button click sound, and page flip sound.**

2. Special Features [\(click "more info" to view details of each feature in a new pdf file\)](#)

- **New - Advanced Page-turning effect (smoother and faster than XGBook2).**
- [\(more info\)](#) • **New - Customize the design of the Controller to your needs. Edit the graphics directly in Flash (the customized Controller is made of 2 movie clips in the Flash library: Custom_ControlPanel and Custom_PrintPanel).**
- [\(more info\)](#) • **New - Single or Double Page mode attached. Choose to view the pages as a book (Double Page Mode - DPM) or as a single document (Single Page Mode - SPM).**

- (more info) • **New** - Define the dimensions of the clickable area. These dimensions define the clickable area to turn/drag the pages. You can make the full page clickable (usefull if pages are made only with images and no interactive elements) or decide the size of the clickable area in pixels.
- (more info) • **New** - Slide-Show function attached. Set the page turning time interval, the loop function and easily modify the slide-show on/off buttons in Flash.
- (more info) • **New** - Can define the Zoom in/out Visible Area. Set it to 100% to have it as big as the E-Book. Set it to 0% to have it as big as the stage.
- (more info) • **New** - Improved keyboard navigation and usability:
 - Use “left” and “right” arrows to turn pages (fast page turning applied).
 - Use “up” and “down” arrows to zoom in/out.
 - Use “home” key to go to the front cover.
 - Use “End” key to go to the back cover.
 - Use “Cancel” key to close the E-Book.
- (more info) • **New** - Thumbnail Panel attached. Click the Thumbnail Button in the Controller to view thumbnails of all the pages. Click on thumbnails to go to the selected page. Flag them to select which one to print.
- (more info) • **New** - Advanced Print Panel. Print Left Page, Print Right Page, Print Both pages (spreads), Print All and Print Range (NEW). Click on the “range” button to open the Thumbnail Panel and then flag the pages you want to print. Print Panel can also be edited in Flash.
- (more info) • **New** - Define the path to the file you want each page to print from. Available for every single page. This is extremely useful if you want to keep the pages of your e-book small in size but also be able to print at high quality. First set the path to the page to be used in your XGBookMax, and then the path to the page to be used for printing (this page will be loaded only for printing. If you dont define it, the file in the attribute “path” will be printed).
- (more info) • **New** - Info and Help buttons are attached to the Controller (You can define the links to these buttons in the xml file).
- (more info) • **New** - Sound on/off button attached to the Controller.

On the free trial a Watermark is attached on every page. No watermark on the full product.

IMPORTANT: a SWF movie made with the free trial version can be slowed down in performance.

This is due to the watermark on the pages. To check the real speed please view our online samples.

Thank you.

NOTE: Upgraded samples now come with 2 html pages already created for you:

1.regular.html (flash book stays at 100%).

2. full.html (flash book goes full screen).

Usage in Flash

1. Parameters (Properties) unique in XGBookMax

PARAMETERS	DATA TYPE	DESCRIPTION
xmlURL	String	URL of the xml file that contains the structure and all the essential data for your XGBookMax E-Book to work correctly. (see note 1)

<note 1> xml file format

Here below is an example of the xml file that contains the XGBookMax structure and all the essential data:

```

<!-- XML structure and essential data for XGBookMax -->
<Root>
  <Book>
    <Page label="Front Page" path="page/page_1.jpg" printPath="page/print_1.jpg"/>
    <Page label="Page 2" path="page/page_2.jpg" printPath="page/print_2.jpg"/>
    <Page label="Page 3" path="page/page_3.jpg"/>
    <Page label="Page 4" path="page/page_4.jpg"/>
  </Book>

  <!-- CONFIGURATION NODES -->
  <!-- E-Book Configuration Node -->
  <Configuration_Book centerShadowVisible="true" bookThick="8" shadowAlpha="40" maxScale="300"
minScale="20" scaleStep="30" canUseKeyboard="false" clickAreaWidth="600" clickAreaHeight="600"
zoomVisibleAreaScale="120"/>

  <!-- Controller Configuration Node -->
  <Configuration_Controller customControlPanel="myControlPanel" customPrintPanel="myPrintPanel"
visiblePolicy="always" themeColor="0x00FF00" positionX="10" positionY="10" comboTitle="Index"
comboHeight="20" comboWidth="180" comboVisibleRows="15" comboShadowAlpha="50"
comboBorderRound="4" comboScrollerColor="0x006666" comboBgColor="0x00FF00" comboRollOverColor
="0x0066ee" comboSelectedColor="0x002222" comboTitleFont="Arial" comboTitleFontSize="12" comboTitle
FontColor="0x666666" comboTitleBold="true" comboTitleItalic="false" comboTitleBgColor="0x002222"
  comboLabelFont="Arial" comboLabelFontSize="10" comboLabelFontColor="0x990000"
  comboLabelBold="false" comboLabelItalic="true"/>

  <!-- Slide Show Configuration Node -->
  <Configuration_Slide showSlidePanel="true" themeColor="0x999999" customPlayButton="btn_slide_play"
customStopButton="btn_slide_stop" slideInterval="1" isLooping="true" positionX="20" positionY="80"/>

  <!-- Thumbnail Panel Configuration Node -->
  <Configuration_Thumbnail title="Select Thumb" themeColor="0x999999" customButtons="myButtons"
titleColor="0x0000FF" bgColor="0xFFFFF" borderThick="1" borderColor="0x000000" borderRound="6"
font="Verdana" usingEmbedFont="false" fontSize="12" fontColor="0x000000" bold="true" italic="false"
rollOverScale="120" explanation="check pages" explanationColor="0xFF0000"/>

  <!-- Info Button Configuration Node -->
  <Configuration_Info link="info/info.html" targetWin="_blank"/>
  <!-- Help Button Configuration Node -->
  <Configuration_Help link="mailto:you@yourmail.com" targetWin="_self"/>
  <!-- Sounds Configuration Node -->
  <Configuration_Sound rollOverSound="sndOver" clickSound="sndClick" changeSound="sndChange"/>
</Root>

```

2. XML structure & attributes explained

(* The root node is not explained.)

Node		attributes	
<Book>	All the nodes that will specify the E-Book pages must be inserted in this node.		

Node		attributes	
<Page>	This is the node that defines each page in XGBookMax. The attribute "path" must be defined in this node. The attribute "label" is optional. If you define it, a label will appear in the ComboBox in the Controller.	label	This Label will appear in the ComboBox in the Controller. When the E-Book is running and you select this label in the ComboBox, the E-Book will go to this page.
		path	The path to the file that is used as page. As a Path, you can use both relative and absolute path. As a file type, you can use an image (jpg, gif, png) and/or a swf.
		printPath	The path to the file to be printed when you select print button. If you don't define it, the file defined in the attribute "path" will be printed.

Node		attributes	
<Configuration_Book>	Defines all the main attributes applied to a E-Book.	centerShadow-Visible	Defines whether the center shadow in the book will be visible or not. - "true" = will be visible (default). - "false" = will not be visible.
		bookThick	The thickness of the E-Book
		shadowAlpha	The transparency of the shadow attached to the E-Book.
		maxScale	Zoom in maximum scale.
		minScale	Zoom out minimum scale.

CONTINUE >>

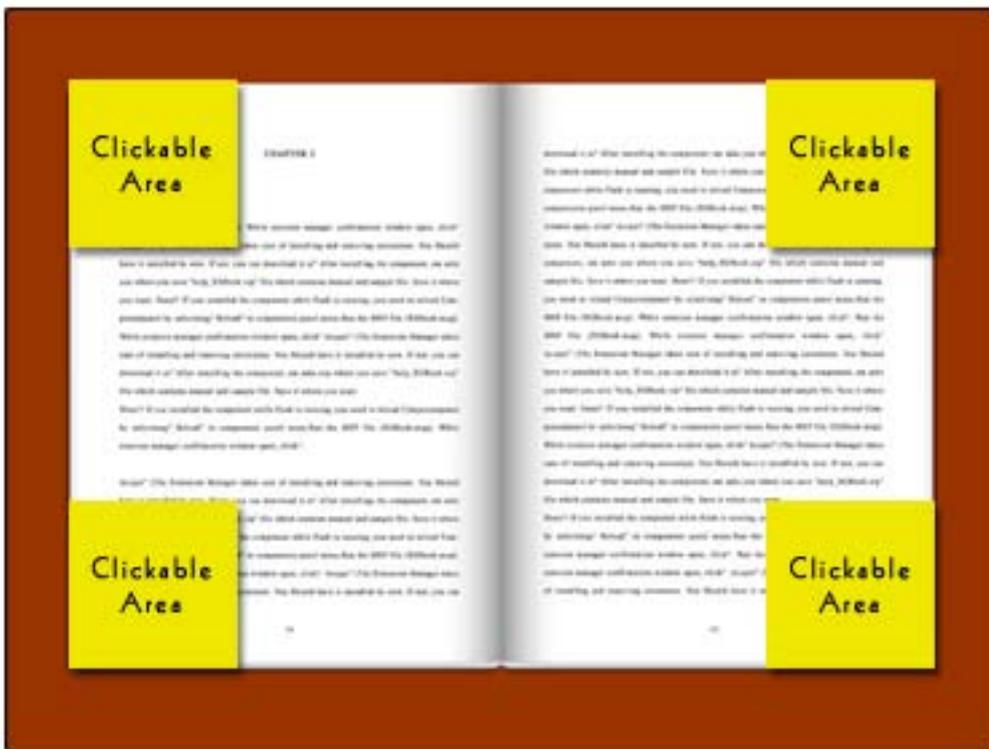
<< CONTINUE

	scaleStep	Zoom scale. This attribute defines the amount of zoom applied when zooming in/out.
	canUseKeyboard	Defines whether the keyboard functions will be available to the final user. - "true" = will be available. - "false" = will not be available. Check <note 1> here below to see the available keyboard functions.
	clickAreaWidth	The width of the clickable area defined in each corner of the E-Book. Check <note 2> here below to view clickable areas. (When in zoom mode, the clickable area will automatically switch to a default size to allow the E-Book to be dragged).
	clickAreaHeight	The height of the clickable area defined in each corner of the E-Book Check <note 2> here below to view clickable areas. (When in zoom mode, the clickable area will automatically switch to a default size to allow the E-Book to be dragged).
	zoomVisibleArea Scale	The scale of the visible area when the E-Book is zoomed in/out. It is expressed in percentage(%). If you set it to "100", the visible area will be as big as the size of the E-Book (when in Double Page Mode - DPM). If you set to 0, the visible area will be as big as the stage. Check <note 3> here below.

- **<note 1> KEYBOARD FUNCTIONS** (attribute = canUseKeyboard)



- **<note 2> CLICKABLE AREA** (attribute = clickAreaWidth - clickAreaHeight)



The yellow squares show the areas that can be defined by you. If, by mistake, the width of the clickable area is larger than the page width, the component will automatically consider it as wide as the width of the single page. In the same way, if the height of the clickable area is set to be higher than half of the page height (we need only half because there is a clickable area at the bottom and one at the top), then the component will automatically consider it as high as half of the page height.

• <note 3> **VISIBLE AREA WHEN ZOOMED IN/OUT** (attribute = zoomVisibleAreaScale)

1) here is a sample showing the visible area when set to "100".

In this case an area as big as the E-Book (in Double Page Mode - DPM) will be available for the zoom function to work.



2) here is a sample showing the visible area when set to "0" or not set at all.

In this case an area as big as the stage will be available for the zoom function to work.



Node		attributes	
<Configuration_Controller>	In this node you can define all the attributes that are applied to the Controller. The Controller is made of: - the "controlPanel" - the "printPanel" - the "ComboBox"	visiblePolicy	Indicates how, and if, the Controller will be shown. - "never" : Controller will not be visible. - "always" : Controller will always be visible. - "auto" : Controller will be visible only when the mouse rolls over the Controller sensitive area.
		themeColor	Define the Controller theme color. If the attributes "customControlPanel" and "customPrintPanel" have been defined, the theme color will not be applied except to the ComboBox (not editable).
		positionX	The Horizontal placement of the Controller.
		positionY	The Vertical placement of the Controller.
		customControlPanel	The linkage identifier for the Controller when customized by you in Flash. Please check the "Custom_ControlPanel" movieClip in the "Custom_ControlPanel" folder in the flash Library. (Check the included "Customization-Manual.pdf" for more details on how to customize the Controller)
		customPrintPanel	The linkage identifier for the Print Panel when customized by you in Flash. Please check the "Custom_PrintPanel" movieClip in the "Custom_PrintPanel" folder in the flash Library. (Check the included "Customization-Manual.pdf" for more details on how to customize the Print Panel)

CONTINUE >>

		comboTitle	Title of the ComboBox. Generally something like "Index" is used.
		comboHeight	Defines the ComboBox height when ComboBox is closed.
		comboWidth	Defines the ComboBox width when ComboBox is closed.
		comboVisibleRows	Defines the the number of rows shown when ComboBox is opened.
		comboShadowAlpha	The transparency of the shadow attached to the ComboBox.
		comboBorderRound	The roundness of the border around the ComboBox.
		comboScrollerColor	The color of the scroller attached to the ComboBox.
		comboBgColor	The background color of the ComboBox when opened.
		comboRollOverColor	The color applied to a ComboBox page label when rolling over it.
		comboSelectedColor	The color applied to a ComboBox page label when it has been selected.
		comboTitleFont	The font applied to the ComboBox title.
		comboTitleFont-Size	The size of the font applied to the ComboBox title.
		comboTitleFont-Color	The color of the font applied to the ComboBox title.
		comboTitleBold	Defines whether the font is bold ("true") or not ("false"). Default value is "false".
		comboTitleItalic	Defines whether the font is italic ("true") or not ("false"). Default value is "false".

[CONTINUE >>](#)

		comboTitleBg-Color	The background color of the ComboBox when closed.
		comboLabelFont	The font applied to the ComboBox label.
		comboLabelFont-Size	The size of the font applied to the ComboBox label.
		comboLabelFont-Color	The color of the font applied to the ComboBox label.
		comboLabelBold	Defines whether the font is bold ("true") or not ("false"). Default value is "false".
		comboLabelItalic	Defines whether the font is italic ("true") or not ("false"). Default value is "false".

Node		attributes	
<Configuration_Slide>	In this node you can define all the attributes needed to set up the Slide-Show function.	showSlidePanel	Defines whether the Slide-Show Panel will be shown or not. - "true" = Slide-Show Panel will be shown. - "false" = Slide-Show Panel will not be shown.
		themeColor	Define the Slide-Show Panel theme color. If the attributes "customPlayButton" and/or "customStopButton" have been defined, the theme color will not be applied.
		customPlayButton	If you want to use your own design for the Slide-Show Play Button, you must set this attribute to the name of the linkage you have saved in the Flash Library (linkage given to the "btn_slide_play" movie clip in the "Custom_slideShow_button" folder). If it is not defined, the default button will be used. (Check the included "Customization-Manual.pdf" for more details on how to customize the SlideShow button)
		customStopButton	If you want to use your own design for the Slide-Show Stop Button, you must set this attribute to the name of the linkage you have saved in the Flash Library (linkage given to the "btn_slide_stop" movie clip in the "Custom_slideShow_button" folder). If it is not defined, the default button will be used. (Check the included "Customization-Manual.pdf" for more details on how to customize the SlideShow button)
		slideInterval	Can set the time interval before a page is automatically turned.
		isLooping	When the E-Book gets to the end it will be automatically restarted. - "true" = will be restarted. - "false" = will not be restarted.

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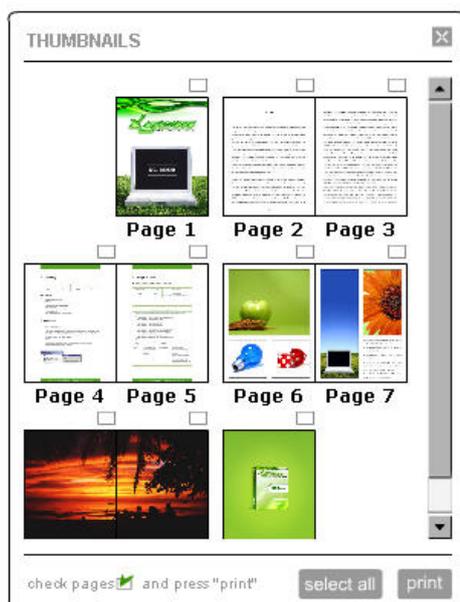
		positionX	Horizontal placement of the Slide-Show Panel.
		positionY	Vertical placement of the Slide-Show Panel.

Node		attributes	
<Configuration_Thumbnail>	In this node you can find all the attributes needed to define the thumbnail panel that will appear when you click the thumbnail button in the Controller	title	The title of the Thumbnail Panel (Default value = "THUMBNAILS")
		themeColor	Define the theme color for the buttons in the Thumbnail Panel. If the attribute "customButtons" has been defined, the theme color will be applied only to the scrollBar (not editable).
		customButtons	If you want to use your own design for: <ul style="list-style-type: none"> - the "Select All" Button - the "Print" Button - the "Cancel" Button you must set this attribute to the name of the linkage you have saved in the Flash Library (linkage given to the "customButtons" movie clip in the "Custom_ThumbnailPanelButtnos" folder). If it is not defined, the default buttons will be used. (Check the included "Customization-Manual.pdf" for more details on how to customize the Thumbnail Panel Buttons)
		titleColor	The color of the Thumbnail Panel title. (Default value = "0x999999")
		bgColor	The background color of the Thumbnail Panel
		borderThick	The thickness of the border around the Thumbnail Panel.
		borderColor	The color of the border around the Thumbnail Panel.
		borderRound	The roundness of the border around the Thumbnail Panel.

CONTINUE >>

font	The font of the labels attached to the thumbnail images. Default value is "Verdana".
usingEmbedFont	Indicates whether to use embedded font ("true") or not ("false"). Default value is "false". If you set it to "true" you have to save the font in the flash library with an identifier. This identifier must be inserted in the attribute "font" in the xml.
fontSize	The size of the font.
fontColor	The color of the font.
bold	Defines whether the font is bold ("true") or not ("false").
italic	Defines whether the font is italic ("true") or not ("false").
rollOverScale	The scale of the thumbnail when the mouse rolls over it.
explanation	Allows you to edit the text at the bottom of the thumbnail panel.
explanationColor	The color of the explanation text.

Thumbnail Panel



Node		attributes	
<Configuration_Info>	In this node you can set the properties for the "Info" button (you can find it in the Controller).	link	URL or e-mail address. (If you want to insert an e-mail address, the correct format is "mailto:id@domain".)
		targetWin	The target window where the help page will be opened. (_blank/_self/_top).

Node		attributes	
<Configuration_Help>	In this node you can set the properties for the "Help" button (you can find it in the Controller).	link	URL or e-mail address. (If you want to insert an e-mail address, the correct format is "mailto: id@domain".)
		targetWin	The target window where the help page will be opened. (_blank/_self/_top).

Node		attributes	
<Configuration_sound>	Can set the properties of the different sounds attached to the E-Book	rollOverSound	Specifies the linkage identifier of the sound clip that is saved in the flash library. It is triggered when you roll over any buttons.
		clickSound	Specifies the linkage identifier of the sound clip that is saved in the flash library. It is triggered when you click on any buttons.
		changeSound	Specifies the linkage identifier of the sound clip that is saved in the flash library. It is triggered when the E-Book page changes.

3. Events unique in XGBookMax

EVENTS	PARAMETER TYPE	DESCRIPTION
onLoadXML	Object	Occurs when a xml file is loaded. The transferred parameter has one property: <ul style="list-style-type: none">• success(Boolean) : “true” or “false”.
Usage		
<pre>/**** If you set the component's instance name to "book", then: this.onLoadXML = function(pObj) { if (pObj.success) { fldInfo.text = "Loading XML succeed."; } else { fldInfo.text = "Loading XML failed."; } }; book.addEventListener("onLoadXML", this);</pre>		

EVENTS	PARAMETER TYPE	DESCRIPTION
onStartChange	None	Occurs when the page starts turning.
Usage		
<pre>/**** If you set the component's instance name to "book", then: this.onStartChange = function() { trace("Page starts changing."); }; book.addEventListener("onStartChange", this);</pre>		

EVENTS	PARAMETER TYPE	DESCRIPTION
onEndChange	Object	Occurs when the page finishes turning. The transferred parameter has 2 properties. <ul style="list-style-type: none">leftPageNum: Page number of the left page.rightPageNum : Page number of the right page. (If the E-Book is in single mode, the leftPageNum and the rightPageNum are the same.)
Usage		
<pre>/** ** If you set the component's instance name to "book", then: this.onEndChange = function(pObj) { trace(pObj.leftPageNum+"****"+ pObj.rightPageNum); }; book.addEventListener("onEndChange", this);</pre>		

EVENTS	PARAMETER TYPE	DESCRIPTION
onModeChange	Object	Occurs when E-Book mode is changed. The transferred parameter has 1 property. <ul style="list-style-type: none">mode : "single" (one page mode) ; "double" (double page mode).
Usage		
<pre>/** ** If you set the component's instance name to "book", then: this.onModeChange = function(pObj) { trace(pObj.mode); }; book.addEventListener("onModeChange", this);</pre>		

4. Methods in XGBookMax

METHOD	PARAMETER	DESCRIPTION
startBook (xml)	xml:String OR XML object	Indicates the XML file path or the XML object that has the E-Book structure data. - If the value is a string, the component will look for a xml file path. Then it will start loading the xml file. - If the value is an object, the component will sort out the XML object and will generate the structure needed.
Usage		
<pre>/** ** If you set the component's instance name to "book", then: book.startBook("content_0.xml");</pre>		

METHOD	PARAMETER	DESCRIPTION
goNext ()	None	The E-Book will go to the next page or spread.
Usage		
<pre>/** ** If you set the component's instance name to "book", then: book.goNext ();</pre>		

METHOD	PARAMETER	DESCRIPTION
goPrev ()	None	The E-Book will go to the previous page or spread.
Usage		
<pre>/** ** If you set the component's instance name to "book", then: book.goPrev ();</pre>		

METHOD	PARAMETER	DESCRIPTION
goPage (index)	index : Number	The E-Book will go to the page that is defined in the parameter.
Usage		
//**** If you set the component's instance name to "book", then: book.goPage (5);		

METHOD	PARAMETER	DESCRIPTION
zoomBook (scale)	scale : Number	The E-Book will change the scale according to the number defined in the parameter.
Usage		
//**** If you set the component's instance name to "book", then: book.zoomBook (150);		

5. Create your first XGBookMax page flip book.

Now we will create our first page flip book using XGBookMax 1.5.

For this tutorial we will use the file contained in the “01_YourFirstFlipBook” folder.

IMPORTANT:

1. make sure you have the latest version of Adobe Extension Manager installed on your computer (If you do not, you can download it from: http://www.adobe.com/exchange/em_download/)
2. make sure your copy of XGBookMax 1.5 is correctly installed in your Extension Manager. (If you are not sure double click on the XGBookMax.mxp file and install it).

Now we can start. Please follow these steps carefully:

- 1) Open the “01_YourFirstFlipBook” folder. You will find a “page” folder and a content_0.xml file (the “page” folder contains the jpg pages that will make the book. The xml file contains the structure and the attributes of the book and the path to the pages)
- 2) Start Flash and create a new flash file 8if using Flash CS3 make sure you create a flash file that works with actionscript2 and not actionscript3).
- 3) Save the Flash file you just created in the “01_YourFirstFlipBook” folder (“myFirstFlipBook fla” is a good name) together with the “page” folder and the xml file.
- 4) In Flash, open the Component Panel (Ctrl+F7), find the XGBookMax component and drag it on to the stage. Give it the instance name “book”.
- 3) Resize the component to your liking. (The size of the rectangle you can see on the stage will be the size of a single page.)
- 4) Now, select the component on the stage and open the Parameters Panel Window (at the bottom of the stage). In the parameter “xmlURL” field enter “Content_0.xml”. This tells XGBookMax where to find the xml file containing the book structure and the attributes. We used the xml file prepared for you in the “01_YourFirstFlipBook” folder.
- 6) Now test the movie (Ctrl+Enter). Please remember that if you want to insert new or different pages you need to edit the xml file. This is just a sample.

Other samples can be found in the “02_SAMPLES” folder included in the “help_XGBookMax” folder.

IMPORTANT: further help and answers to technical questions (with downloadable samples) can be found in the FAQ page on our website: http://www.wildflip.com/xgbookmax_faq.html

6. XGBookMax - Elements Customization

CHECK THE “[CustomizationManual.pdf](#)” FOR DETAILED INFO ON HOW TO CUSTOMIZE:

- ControlPanel Customization
- PrintPanel Customization
- SlideShowButton Customization
- ThumbnailPanelButtons Customization

7. XGBookMax - Insert Video(s)

CHECK THE “[insertVideo.pdf](#)” FOR DETAILED INFO ON HOW INSERT VIDEOS IN XGBookMax.

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